APPENDIX 11-1 GLOSSARY OF ACOUSTIC TERMINOLOGY

ambient noise
The totally encompassing sound in a given situation at a given time, usually composed of sound from many sources, near and far.

background noise
The steady existing noise level present without contribution from any intermittent sources. The A-weighted sound pressure level of the residual noise at the assessment position that is exceeded for 90 per cent of a given time interval, T ($L_{AF90,T}$).

broadband
Sounds that contain energy distributed across a wide range of frequencies.

dB
Decibel - The scale in which sound pressure level is expressed. It is defined as 20 times the logarithm of the ratio between the RMS pressure of the sound field and the reference pressure of 20 micro-pascals (20 µPa).

dB L_{pA}
An 'A-weighted decibel' - a measure of the overall noise level of sound across the audible frequency range (20 Hz – 20 kHz) with A-frequency weighting (i.e. 'A'–weighting) to compensate for the varying sensitivity of the human ear to sound at different frequencies.

Hertz (Hz)
The unit of sound frequency in cycles per second.

impulsive noise
A noise that is of short duration (typically less than one second), the sound pressure level of which is significantly higher than the background.

$L_{Aeq,T}$
This is the equivalent continuous sound level. It is a type of average and is used to describe a fluctuating noise in terms of a single noise level over the sample period (T). The closer the L_{Aeq} value is to either the L_{AF10} or L_{AF90} value indicates the relative impact of the intermittent sources and their contribution. The relative spread between the values determines the impact of intermittent sources such as traffic on the background.

L_{AFN}
The A-weighted noise level exceeded for N% of the sampling interval. Measured using the "Fast" time weighting.

L_{AFmax}
is the instantaneous slow time weighted maximum sound level measured during the sample period (usually referred to in relation to construction noise levels).

$L_{Ar,T}$
The Rated Noise Level, equal to the L_{Aeq} during a specified time interval (T), plus specified adjustments for tonal character and impulsiveness of the sound.

L_{AF90}	Refers to those A-weighted noise levels in the lower 90 percentile of the sampling interval; it is the level which is exceeded for 90% of the measurement period. It will therefore exclude the intermittent features of traffic and is used to estimate a background level. Measured using the "Fast" time weighting.
$L_{AT}(DW)$	equivalent continuous downwind sound pressure level.
$L_{fT}(DW)$	equivalent continuous downwind octave-band sound pressure level.
L_{day}	L_{day} is the average noise level during the daytime period of 07:00hrs to 19:00hrs
L_{night}	L_{night} is the average noise level during the night-time period of 23:00hrs to 07:00hrs.
low frequency noise	LFN - noise which is dominated by frequency components towards the lower end of the frequency spectrum.
noise	Any sound, that has the potential to cause disturbance, discomfort or psychological stress to a person exposed to it, or any sound that could cause actual physiological harm to a person exposed to it, or physical damage to any structure exposed to it, is known as noise.
noise sensitive location	NSL – Any dwelling house, hotel or hostel, health building, educational establishment, place of worship or entertainment, or any other facility or other area of high amenity which for its proper enjoyment requires the absence of noise at nuisance levels.
octave band	A frequency interval, the upper limit of which is twice that of the lower limit. For example, the 1,000Hz octave band contains acoustical energy between 707Hz and 1,414Hz. The centre frequencies used for the designation of octave bands are defined in ISO and ANSI standards.
rating level	See $L_{Ar,T}$.
sound power level	The logarithmic measure of sound power in comparison to a referenced sound intensity level of one picowatt (1pW) per m^2 where:

$$Lw = 10 Log \frac{P}{P_0} \text{ dB}$$

Where: p is the rms value of sound power in pascals; and P$_0$ is 1 pW. |
| sound pressure level | The sound pressure level at a point is defined as: |

$$Lp = 20Log\frac{P}{P_0} \text{ dB}$$

specific noise level	A component of the ambient noise which can be specifically identified by acoustical means and may be associated with a specific source. In BS 4142, there is a more precise definition as follows: 'the equivalent continuous A-weighted sound pressure level at the assessment position produced by the specific noise source over a given reference time interval ($L_{Aeq, T}$)'.
tonal	Sounds which cover a range of only a few Hz which contains a clearly audible tone i.e. distinguishable, discrete or continuous noise (whine, hiss, screech, or hum etc.) are referred to as being 'tonal'.

APPENDIX 11-2 NOISE MODEL PARAMETERS

The following are the main aspects that have been considered in terms of the noise predictions presented in this instance.

Directivity Factor: The directivity factor (D) allows for an adjustment to be made where the sound radiated in the direction of interest is higher than that for which the sound power level is specified. In this case the sound power level is measures in a down wind direction, corresponding to the worst-case propagation conditions and needs no further adjustment.

Ground Effect: Ground effect is the result of sound reflected by the ground interfering with the sound propagating directly from source to receiver. The prediction of ground effects is inherently complex and depend on source height receiver height propagation height between the source and receiver and the ground conditions. The ground conditions are described according to a variable defined as G, which varies between 0.0 for hard ground (including paving, ice concrete) and 1.0 for soft ground (includes ground covered by grass trees or other vegetation) Our predictions have been carried out using various source height specific to each plant item, a receiver heights of 1.6m for single storey properties and 4m for double. An assumed ground factor of G = 0.8 has been applied off site. Noise contours presented in the assessment have been predicted to a height of 4m in all instances. For construction noise predictions have been made at a level of 1.6m as these activities will not occur at night.

Geometrical Divergence This term relates to the spherical spreading in the free-field from a point sound source resulting in attenuation depending on distance according to the following equation:

$$A_{geo} = 20 \times \log (\text{distance from source in meters}) + 11$$

Atmospheric Absorption Sound propagation through the atmosphere is attenuated by the conversion of the sound energy into heat. This attenuation is dependent on the temperature and relative humidity of the air through which the sound is travelling and is frequency dependent with increasing attenuation towards higher frequencies. In these predictions a temperature of 10°C and a relative humidity of 70% have been used, which give relativity low levels of atmosphere attenuation and corresponding worst case noise predictions.

Temp (°C)	% Humidity	Octave Band Centre Frequencies (Hz)							
		63	125	250	500	1k	2k	4k	8k
10	70	0.12	0.41	1.04	1.92	3.66	9.70	33.06	118.4

Barrier Attenuation The effect of any barrier between the noise source and the receiver position is that noise will be reduced according to the relative heights of the source, receiver and barrier and the frequency spectrum of the noise.

APPENDIX 11-3 OPERATION NOISE CONTOUR

See Overleaf